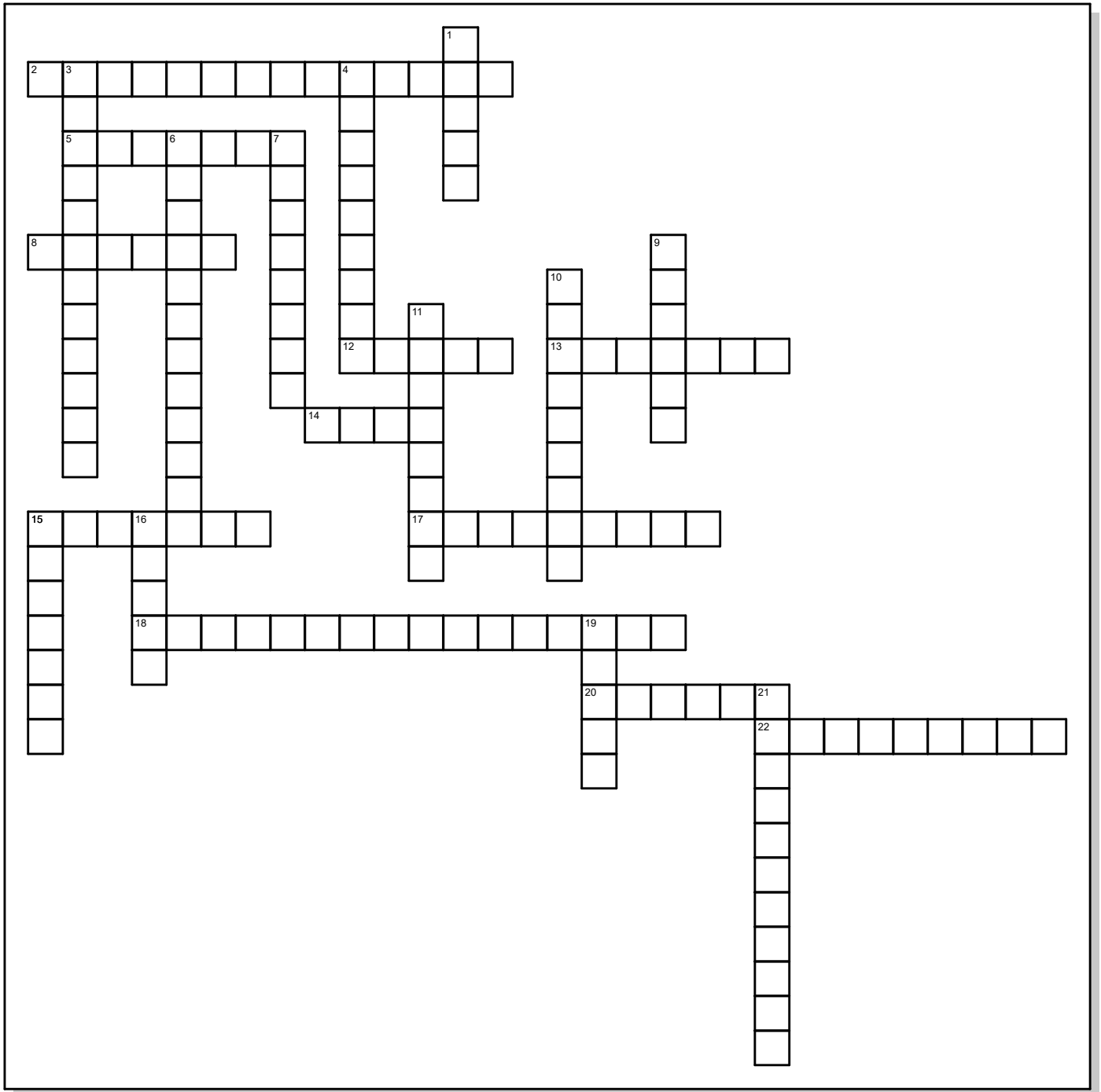


Name: _____ Class: _____ Date: _____

7th World Studies: CCC

Chapter 3: Economic Understandings; Section 3

Instructions: Complete the crossword puzzle. Use the clues to help identify the words.



Across

2. roads, railways, and communication systems
5. _____ resources - something that comes from Earth or nature that is useful to humans

8. money taken in; the source could be a gift or prize, money earned for performing a task, an allowance, earnings at a job, or earnings from an investment
12. _____ economy - a combination of market and command economies
13. _____ of production - things needed to produce goods and services; natural resources, capital goods, human resources, and entrepreneurship
14. _____ expectancy - the average age that people live in a particular country
15. _____ goods - tools used in the production of goods and services
17. a person who studies the economy
18. the ability to organize, manage, and take on the risks of a business or enterprise
20. _____ economy - an economy where decisions are made at an individual, rather than a government, level
22. able to replenish itself over time

Down

1. _____ domestic product - the total value of the final goods and services produced within a country in one year
3. unable to replenish itself
4. economic _____ - a range between different economic possibilities
6. when a person does not have a job but has been actively looking for work and is currently available for work
7. _____ rate - the percentage of the population over the age of 15 that can read and write
9. use of items of value rather than money or precious metals for exchange
10. a continual increase in the price of goods and services
11. costs related to a business
15. _____ economy - an economy where government planning groups make the basic economic decisions
16. consumer price _____ - an economic indicator that measures prices
19. _____ capital - people who produce goods or services
21. _____ economy - an economy that depends on agriculture and bartering, where decisions are often made based on long-held customs, beliefs, or habits